





## Print & Play Promo



Print and use these cards to substitute the **Catastrophe** rules on page 5 of the rulebook. Place one of these two cards near the board during setup, and follow its results during the game.

In terms of the number of Catastrophes rolled, that player will lose as many Explorers or Energy as indicated on the card.

A player can always pay coins to avoid the loss of Explorers or Energy. When doing so, that will avoid the loss as shown on the card, always from right to left.

**Example.** Using the topmost card, if one player rolls three Catastrophes, that player will lose two Explorers and one Energy. If the player pays one coin, he or she will lose only two Explorers. If the player pays two coins, then he or she would only lose one Explorer.